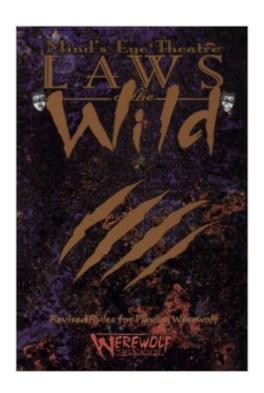
The book was found

Mind's Eye Theatre: Laws Of The Wild- Revised Rules For Playing Werewolf





Synopsis

Book by Alan I. Kravit

Book Information

Series: Mind's Eye Theatre

Paperback: 288 pages

Publisher: White Wolf Publishing (July 9, 2001)

Language: English

ISBN-10: 1588465012

ISBN-13: 978-1588465016

Product Dimensions: 6 x 0.8 x 9 inches

Shipping Weight: 15.2 ounces

Average Customer Review: 4.5 out of 5 stars Â See all reviews (6 customer reviews)

Best Sellers Rank: #1,199,617 in Books (See Top 100 in Books) #34 in Books > Science Fiction

& Fantasy > Gaming > World of Darkness > Werewolf #189 in Books > Science Fiction &

Fantasy > Gaming > World of Darkness > General #53556 in Books > Science Fiction & Fantasy

> Fantasy

Customer Reviews

I started with Mind's Eye theater in 1996. Werewolf, or Garou, as a lot of gamers call it, is great. Play styles vary by groups and individuals. It is a dark venue. Most people I know play on-line what is generally referred to as Garou "lite." Its simply a matter of what the group wants. There are a lot of additional books associated with this, but in general, the entire game can be played with this one book. I hope people enjoy it as much as I have over the years. (I bought this recently because I needed a new copy.)

This book is an absolute MUST for any Mind's Eye theatre Storyteller. It has excellent information on spirits that you cannot find elsewhere. Also, if you ever wish to bring werewolves into your chronicle, it has all the information you need. This book is organized better than most of the Mind's Eye Theatre books. All in all, I highly recommend this book to Storytellers of any WW genre.

We're now on our third incarnation of Werewolf rules for the Mind's Eye Theatre. For the third time, White Wolf has failed to even perform cursory review of their work. This is not a critical issue, but the errors have been carried over through all three incarnations! For instance, in the "Backgrounds"

- "Rites", the work states that for three points in this background you can have one level 3, one level 2 and one level 1, or 3 level 1 rites. Problem, rites are ranked Basic, Intermediate, Advanced, not 1 through 5 as the paper game. A similar situation exists throughout the work. This poor work goes to show that the product was published for money not to truly enhance the game.

Download to continue reading...

Mind's Eye Theatre: Laws of the Wild- Revised Rules for Playing Werewolf Laws of the Night: Revised Rules for Playing Vampires (Mind's Eye Theatre: Vampire- The Masguerade) Laws of Hunt: Revised Rules for Playing Mortals (Mind's Eye Theatre) Third Eye: Awakening Your Third Eye Chakra: Beginner's Guide (Third Eye, Third Eye Chakra, Third Eye Awakening, Chakras) Third Eye: Third Eye Activation Secrets (Third Eye Awakening, Pineal Gland, Third Eye Chakra, Open Third Eye) *OP Laws of Ascension Unlimited Edition (Mind's Eye Theatre) Laws of the Night: Camarilla Guide (Mind's Eye Theatre) Third Eye: Third Eye, Mind Power, Intuition & Psychic Awareness: Spiritual Enlightenment (3rd Eye, Spiritual Awakening, Psychic Abilities, Mediumship, Pineal Gland) Eye Contacts, Lasik Eye Surgery, Or Eyeglasses: The Pros and The Cons (Blue Contacts, Discount Contact Lenses, Eye Lenses, Prescription Colored Contacts) Third Eye Awakening: The Ultimate Guide on How to Open Your Third Eye Chakra to Experience Higher Consciousness and a State of Enlightenment (Third Eye, Pineal Gland, Chakra, Kundalini) Wild for the Werewolf: First Time BBW Hucow Werewolf Erotica (Her Hucow Fantasy Book 6) Litany of the Tribes Volume 3: Red Talons -Shadow Lords - Silent Striders; Werewolf: The Apocalypse and Werewolf: The Wild West *OP Werewolf Wild West (Werewolf: The Apocalypse) Frontier Secrets: A Storyteller Sourcebook for Werewolf: The Wild West (Werewolf: The Apocalypse Companions) The Shining Host: Changeling: The Dreaming for Mind's Eve Theatre Tradition Book Akashic Brotherhd R *OP (Mind's Eve Theatre) Tradition Book: Celestial Chorus (Mind's Eye Theatre) Laws of the Wyld West (Werewolf Wild West) Minds Eye Theater: The Changing Breeds 1 (Laws of the Wild) (No. 1) Theatre From Medieval Cairo: The Ibn Daniyal Trilogy (Martin E. Segal Theatre Center Publications)

<u>Dmca</u>